

Vadym Ohonkov

Junior UI/UX Designer | Remote

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Junior UI/UX Designer focused on creating clear and user-friendly digital experiences in Figma. Experienced in turning ideas into structured user flows, wireframes, prototypes, and responsive interfaces. Worked on a real startup project from scratch, combining UX/UI design with visual identity and branding.

Selected Projects

Wells | Branding · UI/UX Design · Landing Page

Client project — startup «Шиншила»

Designed full visual identity and landing page (mobile + desktop) for Wells from scratch — brand had no website, no ads, zero sales channel before this project.

- Developed the visual direction and branding for the product.
- Designed the landing page and UI/UX structure.
- Created a cohesive visual system connecting the product, brand and digital experience.

Experience

Stryi IT Startup Accelerator | UI/UX Design Mentor

March 2026 – May 2026 · Stryi, Ukraine

Mentored teenage startup teams during a 2-month practical accelerator, helping them develop ideas into MVPs through UI/UX design.

Guided participants through user flows, wireframing, prototyping and visual design.

Helped teams turn their ideas into clear and presentable digital products for the final project presentations.

Dovody Hotel | Graphic / Advertising Designer

October 2025 to Present

- Created advertising banners and creative adaptations
- Maintained consistency with the hotel's visual identity.
- Created creatives that generated leads for the business.

Education

GoFriends IT Academy | UI/UX Design

Sep. 2025 – Feb. 2026 · Stryi, Ukraine

Skills:

UI Design · UX Design · Branding · Landing Page Design · Typography · Responsive Design · Wireframing · Prototyping · Design Thinking · Components & Autolayouts · User Flows

Tools:

Figma · Claude & Higgsfield & Gemini

Languages

English	Pre-intermediate (A2)
Ukrainian	Native
Russian	Native