



Entering Match Statistics in Full-Time

This guide explains how OYFL team officials should enter match results and match statistics directly in FA Full-Time. The underlying Full-Time process remains the definitive record for league match administration.

KEY REQUIREMENT

Under League Rules, all teams must submit a match result via Full-Time SMS and enter the required full match statistics for OYFL matches, apart from U7 and U8 Trophy Events held at central venues.

Deadlines

6.00 pm matchday

All match results must be sent by replying to the Full-Time SMS Results text. For midweek matches, the deadline is 9.00 pm.

7.00 pm Monday

All match statistics for weekend matches (Saturday or Sunday) must have been entered in Full-Time. For midweek matches, enter them within 48 hours.

FA Matchday App

Managers and Team Admins may use the FA Matchday App for entering match statistics. However, under League Rules, the definitive system is Full-Time and all required statistics must be present there by the deadlines above.

Problems have been reported in previous seasons with data entered through the Matchday App not being saved correctly in Full-Time. If you use the app, check Full-Time afterwards to make sure everything has transferred successfully.

Access

To access Full-Time, users must be set up as a Manager, Coach (or assistant) or Team Secretary by their club in the Team Officials area of the FA system.

Team Secretary should be used for someone carrying out match administration who is not already a manager or coach; there is no need to duplicate managers and coaches as Team Secretaries.

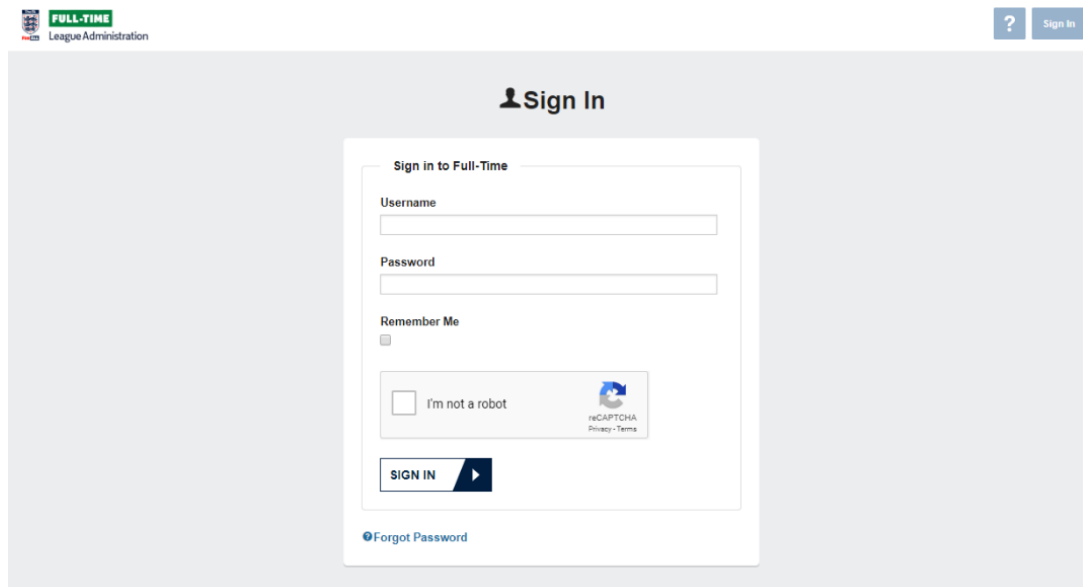
Make sure each team administrator has an up-to-date mobile phone number and email address attached to their FA profile. New users may receive an invitation to create login credentials and an email verification request, which must be completed to receive Full-Time emails such as fixture notifications and referee appointments.

Login and select the match

Login

Access Full-Time administration at <http://fulltime-admin.thefa.com/gen/Login.do> or use the Sign In link from the League Full-Time screen.

When logging in for the first time, you may be asked to accept the FA Full-Time terms and conditions of use. Future logins use the standard username and password screen.



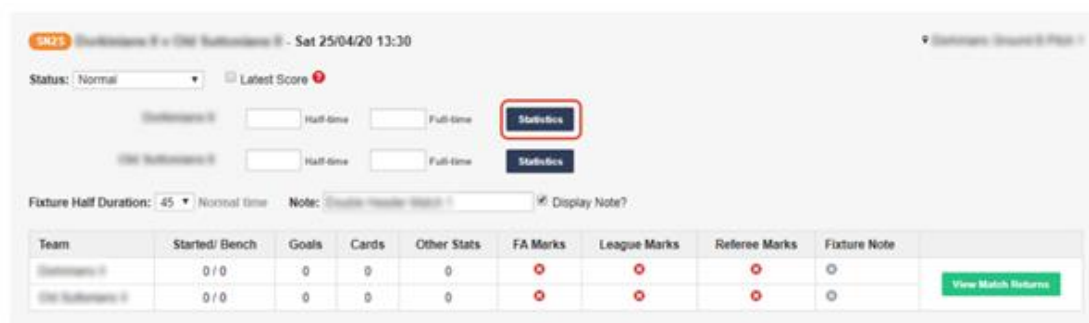
The screenshot shows the FA Full-Time sign-in interface. At the top left is the 'FULL-TIME League Administration' logo. At the top right are links for help (?) and 'Sign In'. The main heading is 'Sign In'. Below it is a 'Sign in to Full-Time' form with fields for 'Username' and 'Password'. There is a 'Remember Me' checkbox and a reCAPTCHA 'I'm not a robot' checkbox. A 'SIGN IN' button is at the bottom of the form, and a 'Forgot Password' link is below it.

FA Full-Time sign-in screen

Entering match statistics

Once logged in, you will see recent and upcoming fixtures for the team or teams you administer. Select the match for which you want to enter match statistics.

The match result should already have been entered from the SMS Results text. To start entering statistics, select the Statistics button next to your team name. Use the summary table under the match to check whether every required section has been completed.



The screenshot shows the match statistics entry interface. At the top, it displays 'SMS Results' and 'Oxfordshire U18 - Oxford Youth U18 - Sat 25/04/20 13:30'. Below this are status and score options. A table lists fixtures with columns for Team, Started/ Bench, Goals, Cards, Other Stats, FA Marks, League Marks, Referee Marks, and Fixture Note. A 'Statistics' button is highlighted next to the first fixture. A 'View Match Returns' button is at the bottom right.

Team	Started/ Bench	Goals	Cards	Other Stats	FA Marks	League Marks	Referee Marks	Fixture Note
Oxfordshire U18	0 / 0	0	0	0	0	0	0	0
Oxford Youth U18	0 / 0	0	0	0	0	0	0	0

Select Statistics for the relevant fixture



TAB 1

FA Marks

The match statistics are arranged across three tabs. Enter the requested information in each tab.

Referee name, mark and report

Item	Who enters it	What to enter
Referee name	Home team only	If the referee was not appointed by the League, or the appointed referee did not officiate, enter the name of the person who did. If appointed, the referee name should appear on screen.
Referee role	Home team only	Registered Referee; Club Official; Team Official; lapsed or previously registered referee; parent/helper; or spectator.
Referee mark	Both teams	Overall decision making (out of 40); judgement on major decisions (out of 30); overall control (out of 30).

If the appointed referee did not officiate, enter a mark for the person who did. For guidance on referee marks, see Appendix 1.

If the total referee mark is below 61, both teams must provide reasons in the report box. A mark of 61 should not be used simply to avoid writing a report. Where improvement is needed, be honest and constructive.



OXFORDSHIRE YOUTH FOOTBALL LEAGUE

ENTERING MATCH STATISTICS IN FULL-TIME

Statistics

FA Marks League Team Marks Player Statistics

Results

Marker's Team -

Sat 10 Sep 2022 10:30

The following marks and responses are all required by the Football Association and are used for measuring and shaping the various programmes we promote and encourage.

[View guidance document](#)

Official Marks

No referee has currently been recorded

Enter referee name if not appointed or is different from appointed referee

First Name: Last Name: Role: ▼

Overall decision making (1-40) Judgement of major decisions (1-30) Overall control (1-30)

Overall mark: *

Reasons for mark of 60 or below:

Only required if mark is 60 or below

FA Marks screen in Full-Time



FA Respect Marks and Pitch Marks

Below the referee section, complete both FA Respect Marks questions and the Pitch Marks section. Select the appropriate answers for the behaviour observed and the pitch used.



Respect Marks

How would you describe the behaviour shown **on the pitch** today? Think about players from **both teams** towards each other and match officials

Behaviour was positive and consistent with Respect guidelines throughout	☒
There were occasional incidents of poor behaviour	☐
There were regular incidents of poor behaviour	☐

How would you describe the behaviour shown **around the pitch** today? Please consider all coaches and spectators

Behaviour was positive and consistent with Respect guidelines throughout	☒
There were occasional incidents of poor behaviour	☐
There were regular incidents of poor behaviour	☐

Pitch Marks

Please rate the pitch - considered feedback on the quality of facilities will assist the Football Association and Football Foundation in their investment decisions for the future.

Pitch Type?

☒ Grass ☐ 3G Astroturf ☐ Indoor ☐ Other

Pitch Mark?

☐ Very Poor ☐ Poor ☒ Satisfactory ☐ Good ☐ Excellent

[Update](#) [Clear All](#) [Back](#)

Respect Marks and Pitch Marks in Full-Time

COMPLETE THE TAB

Enter all required information, select Update, and then move to the League Team Marks tab.



TAB 2

League Team Marks

Answer the following questions to help the League monitor compliance with rules and behaviour across the competition.

1. Was the opposition squad list available for inspection in printed form? Answer Yes or No. If you did not ask to see the squad list, enter Yes.
2. Did your team use a Power Play during the match (for U7s to U10s only)? Answer Yes or No.
3. Did your team use the Mercy Rule? Answer Yes or No.
4. Was the League-appointed referee wearing appropriate kit? Answer Yes or No. Complete this only where a League-appointed referee officiated.
5. How would you rate the behaviour of the opposition players? Enter a mark from 1 to 10.
6. How would you rate the behaviour of the opposition team officials? Enter a mark from 1 to 10.
7. How would you rate the behaviour of the opposition parents/spectators? Enter a mark from 1 to 10.

REPORT REQUIRED

If a team enters a behaviour mark below 5, it must provide a report via the Online Respect Report. Do not enter misconducts, complaints or issues in the notes/comments box.

Guide to behaviour (Fair Play) marks

Mark	Rating	Guidance
9 or 10	OUTSTANDING	An outstanding sporting attitude from players, team officials and spectators, with an absolute minimum of misconduct or none.
7 or 8	ABOVE AVERAGE	Good sporting play or behaviour from all concerned with little misconduct of note.
5 or 6	AVERAGE	Generally good sporting behaviour with some minor lapses by more than one player, team official or spectator.
3 or 4	POOR	A fairly high proportion of unsporting behaviour and misconduct, with a general disregard for Respect and the Laws of the Game, including dissent. REPORT REQUIRED.



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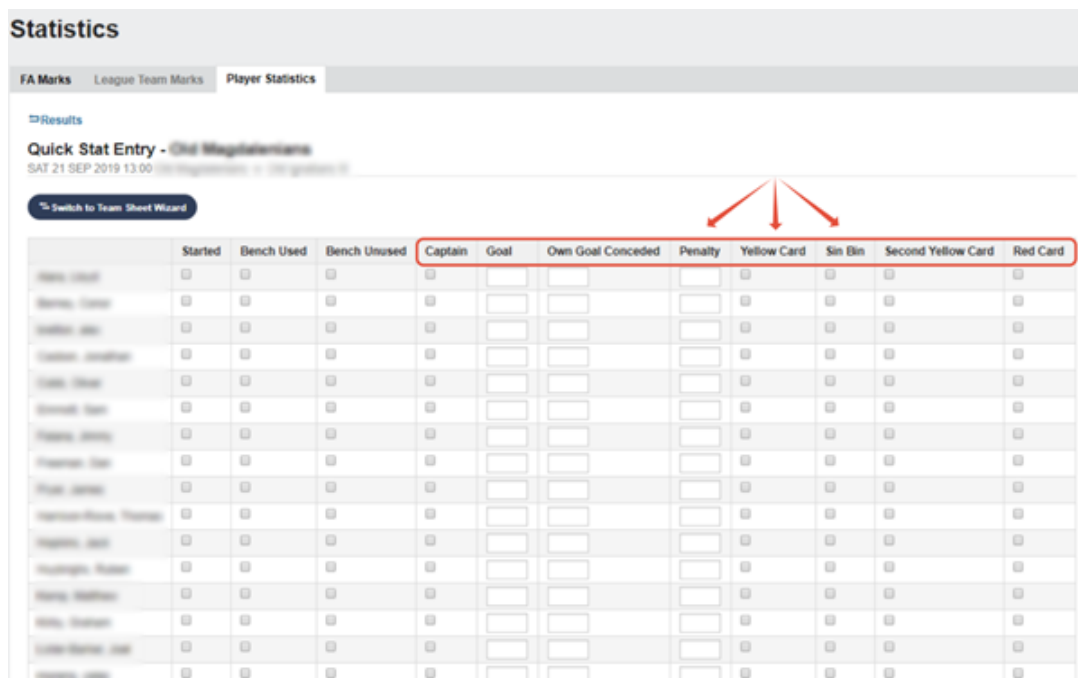
Mark	Rating	Guidance
1 or 2	VERY POOR	A high proportion of unsporting behaviour and misconduct, with a general disregard for Respect and the Laws of the Game, including dissent. REPORT REQUIRED.

When complete, select Update and move to the Player Statistics tab.

TAB 3

Player Statistics

Finally, enter the player statistics. Teams should use the Quick Stat Entry option.



	Started	Bench Used	Bench Unused	Captain	Goal	Own Goal Conceded	Penalty	Yellow Card	Sin Bin	Second Yellow Card	Red Card
Player 1	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 2	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 3	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 4	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 5	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 6	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 7	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 8	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 9	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 10	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 11	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 12	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 13	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 14	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 15	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 16	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 17	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 18	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 19	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Player 20	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐

Quick Stat Entry in Full-Time

What must be entered

Field	Requirement
Started	Mandatory for all teams. The number of starters must not exceed the match format (for example, no more than 5 starters in 5v5).
Bench used	Mandatory for all teams. Record players who started as substitutes and came on.
Bench unused	Optional, although OYFL expects squads to maximise playing time.
Captain	Optional.
Goal	Mandatory for U12-U21; optional for U7-U11.
Own goal conceded	Do not use. See Entering own goals.
Penalty	Optional. If a penalty is scored, also record the goal in the Goal column.
Cards	Yellow card, Sin Bin, second yellow card and red card fields are for U12-U21 only.
Player of Match	Optional for your own team, U12-U21 only.

Match statistics and tables for U7-U11 are not displayed on public Full-Time pages.



Entering own goals (U12-U21)

Own goals should be entered by the team that benefits from the own goal. Do not use Own Goal Conceded for the team that scored the own goal, because the reporting system records these incorrectly.

To record an own goal scored by the opposition:

8. Switch to Team Sheet Wizard, then switch to Simple View.
9. Ensure Time Stats is selected.
10. Choose Opposition Own Goal from the Stat dropdown.
11. Select Create. You may include the time, but it is not essential.
12. Repeat the process for each opposition own goal.
13. When you are satisfied everything has been completed, finish the entry and log out.

The screenshot shows a web browser window with the URL <https://fulltime-admin.thefa.com/gen/ListOwnMatchStats.do>. The page is titled "Starters / Subbed On:" and "Bench / Subbed Off:". Below these are two tabs: "Time Stats" (selected) and "Stats". A note says "After changing wait for screen to refresh". The main form has two columns: "1st Half Minute" and "2nd Half Minute", each with a dropdown menu. Below these is a "Stat" dropdown menu with "Substitution" selected. There is an "Assist" dropdown menu with "Select Assist" selected. A "Note" text area is below that. A red "Create" button is at the bottom left of the form. Below the form is a table with headers: TIME, NO., PLAYER, STAT, VALUE, NOTE, TEAM. At the bottom left of the table are "Back" and "Finished" buttons. A "Support" button is at the bottom right of the page.

Time Stats / Opposition Own Goal entry screen



Opposition Player of the Match (U12-U21)

This is optional. Select Switch to Opposition Team Stats at the top of the table, choose the opposition player of the match from the dropdown, select Create, and remember to select Finished before logging out.

FINAL CHECK

Before leaving Full-Time, confirm the match result and every required statistics section are complete. Full-Time is the definitive record.

Appendix 1 - Guide to Referee Marks

Referee Marking Guidance

When marking a referee, clubs are advised to take the following into consideration.

Overall Decision Making

- Recognise patterns of play and avoid invading player/game space.
- Correctly recognise and award throw-ins, goal-kicks and corners.
- Demonstrate consistent and credible recognition, detection and interpretation of normal Law 12 offences, including foul tackles, holding, aerial challenges and handball.
- Recognise Law 11 and Law 12 offences and credible opportunities to apply advantage without detriment to match control.
- Demonstrate awareness of when to use the range of management techniques available before formal disciplinary action.
- Recognise time-consuming tactics and take appropriate preventative action.
- Demonstrate fitness and work rate appropriate to the demands of the match.

Appendix 1 - Guide to Referee Marks (continued)

Judgement of Major Decisions

Consider cautions/non-cautions, send-offs/non-send-offs, penalties/non-penalties, goals awarded/disallowed and other significant game-changing decisions.

- Demonstrate identification of significant game-impact incidents and offences, with appropriate action.
- Recognise the importance of potential key match decisions and move to an optimum viewing angle to judge the incident, enhance credibility and add value to the decision.

In the highly unlikely event of there being no major decisions, a standard mark of 15 should be awarded to the referee.

Overall Control and Player Management

- Act positively in pre-match communication and off-field behaviour.
- Lead the officiating team so that all officials work in harmony without contradictory decisions where assistant referees are appointed.
- Display empathy for the game and adapt refereeing style to the changing flow, nature and temperature of the match.
- Recognise when and how to raise profile to aid match control, while remaining composed and in control of emotions.
- Use face-to-face dialogue with assistant referees where appropriate to support visual co-operation and major decision making.
- Effectively manage two-way interaction with players and technical staff where appropriate.
- Demonstrate natural authority and confidence without being influenced by players, spectators or team officials.

Document Control

Owner	Oxfordshire Youth Football League	Status	Approved for website resource
Version	2.0	Date	August 2026
Audience	Club and team officials	Review	Before 2027-28 season
Reference	OYFL-GUIDE-MATCH-STATS	Classification	Public

Version history

Version	Change	Date
1.0	Original document	13 Aug 2022
2.0	Rebuilt in OYFL master template; refreshed for 2026-27.	18 Aug 2026