

Hong Kong Mahjong

Scoring Combinations & Faan Values

Tiles shown are representative examples. Values follow standard rules.

1 Faan — Basic Hands & Bonuses

	Common Hand 平糊 A winning hand of four chows and a pair, using only numbered suit tiles (no honors).	1 Faan
Win-method bonus	Self-Drawn 自摸 Win by drawing the final tile from the wall yourself, rather than from a discard.	1 Faan
Win-method bonus	Concealed Hand 門前清 Win with a fully concealed hand — no exposed melds claimed from other players.	1 Faan
	Dragon Pung 箭刻 A pung (triple) of any dragon tile: Red, Green, or White.	1 Faan
	Seat Wind Pung 座風刻 A pung of the wind tile matching your assigned seat direction.	1 Faan
	Round Wind Pung 局風刻 A pung of the wind tile matching the current round's prevailing wind.	1 Faan
Win-method bonus	No Flowers 冇花 Win without drawing any flower or season bonus tiles during the hand.	1 Faan
	Correct Flower 正花 Draw a flower or season tile that matches your seat number (e.g. Plum for East).	1 Faan
Win-method bonus	Robbing the Kong 搶槓 Win by claiming a tile that another player is using to upgrade a pung to a kong.	1 Faan
Win-method bonus	Last Tile Draw 海底撈月 Win on the very last tile drawn from the wall before the game ends.	1 Faan
	2 / 5 / 8 Eyes 二五八眼 The winning pair (eyes) consists of 2, 5, or 8 of any numbered suit.	1 Faan

2 Faan — Kong & Flower Bonuses

Win-method bonus

Kong Draw Win 槓上自摸

Win on the replacement tile drawn from the wall after declaring a kong.

2 Faan

東 東 東

Double Wind Pung 雙風刻

A pung of the wind that is both your seat wind and the round wind simultaneously.

2 Faan



Full Flower Set 一台花

Collect all four flowers OR all four seasons of the same category.

2 Faan

3 Faan — Suit & Triplet Hands

一萬 二萬 三萬 東 東 東 中 中 中

Mixed Suit 混一色

A hand using tiles from only one numbered suit plus any honor tiles (winds & dragons).

3 Faan

一萬 一萬 一萬 中 中 中 中 中 中

All in Triplets 對對糊

A winning hand of four pungs/kongs and a pair — no chows allowed.

3 Faan

中 中 中 發 發 發

Two Dragon Pungs 雙箭刻

Two pungs of dragon tiles in the same winning hand.

3 Faan



Seven Flowers 七隻花

Draw seven of the eight flower and season bonus tiles during the hand.

3 Faan

4 Faan — Special Structure

一萬 一萬 中 中 中 二萬 二萬 三萬 三萬

Seven Pairs 七對

A winning hand consisting of seven distinct pairs instead of the standard meld structure.

4 Faan

5 Faan — Dragon & Wind Combos

中 中 中 發 發 發

Small Three Dragons 小三元

Two dragon pungs plus a pair of the third dragon tile.

5 Faan

東 東 東 南 南 南 西 西 西 北 北

Small Four Winds 小四喜

Three wind pungs plus a pair of the fourth wind tile.

5 Faan

7 Faan — Pure Suit



Full Flush 清一色

A winning hand using tiles from only one numbered suit — no honors whatsoever.

7 Faan

8 Faan — High-Value Hands



Big Three Dragons 大三元

A pung of each of the three dragon tiles (Red, Green, White) in one hand.

8 Faan



Four Concealed Pungs 四暗刻

Four pungs formed entirely from your own concealed hand — none exposed from claims.

8 Faan



Eight Fairies 八仙過海

Collect all eight flower and season tiles — an instant self-draw win regardless of hand.

8 Faan

10 Faan — Premium Hands



All Honors 字一色

A winning hand made entirely of honor tiles — all winds and dragons, no numbered suits.

10 Faan

Limit Hands (13+ Faan — 封頂)



Thirteen Orphans 十三么

One of each terminal and honor tile (1 & 9 of each suit, all winds, all dragons) plus any one of them as a pair.

LIMIT



Big Four Winds 大四喜

A pung of all four wind tiles (East, South, West, North) plus any pair.

LIMIT



All Kongs 十八羅漢

Four kongs plus a pair — the highest-scoring hand in Hong Kong Mahjong.

LIMIT