



CHARACTER NAME:

SUPERHERO NAME:

APPEARANCE:

INVENTORY:

HERO LEVEL

SOURCE:

SOURCE WELL:

SOURCE PERK:

HERO'S QUICK GUIDE

POWER FUNCTIONS

A - ATTACK
D - DEFENSE
M - MOVEMENT
S - SUPPORT

POWER DIE

1-3 EPS: D4
4-6 EPS: D6
7-9 EPS: D8
10-12 EPS: D10
13-15EPS: D12
16-19EPS: D12+D4
OVER 20EPS: D20

RESTRICTIONS AND WEAKNESSES:

EXTRA POWER NOTES:

DOWN TIME TRACKER

FOLLOW
THREADS:

PATROL:

REST:

TRAIN:

UNMASKED:

BATTLE TRACKER

Attack
Movement
Utility
Battle Notes:

REACTION

PHASE 1

PHASE 2

PHASE 3

FREE ACTION

MY CONDITION

PHASES

ENEMY CONDITION

PHASES



SKILLS

COAX		KNOWLEDGE	☐	MIGHT	☐	SPIRIT	☐
GLORY	☐	LIE	☐	READY	☐	STREET SMARTS	☐
GUTS	☐	INVESTIGATE	☐	SNEAK	☐	VISION	☐

UNIQUE POWERS

TOTAL EPS:

INHERENT POWERS

STRENGTH

A D M

Energy points: ⚡

Power die:

Permanent bonus:

Ranged:

Close up:

Movement (LS):

Notes & Amplifiers:

POWER:

A D M S

EnergyPoints: ⚡

Power die:

Permanent bonus:

Ranged:

Close up:

Range (LS):

Movement (LS):

Support pool: ⚡

Notes & Amplifiers:

POWER:

A D M S

EnergyPoints: ⚡

Power die:

Permanent bonus:

Ranged:

Close up:

Range (LS):

Movement (LS):

Support pool: ⚡

Notes & Amplifiers:

POWER:

A D M S

EnergyPoints: ⚡

Power die:

Permanent bonus:

Ranged:

Close up:

Range (LS):

Movement (LS):

Support pool: ⚡

Notes & Amplifiers:

SPEED

M

Energy points: ⚡

Power die:

Permanent bonus:

Ranged:

Close up:

Movement (LS):

POWER:

A D M S

EnergyPoints: ⚡

Power die: ☐

Permanent bonus:

Ranged:

Close up:

Range (LS):

Movement (LS):

Support pool: ⚡

Notes & Amplifiers:

POWER:

A D M S

EnergyPoints: ⚡

Power die:

Permanent bonus:

Ranged:

Close up:

Range (LS):

Movement (LS):

Support pool: ⚡

Notes & Amplifiers:

POWER:

A D M S

EnergyPoints: ⚡

Power die:

Permanent bonus:

Ranged:

Close up:

Range (LS):

Movement (LS):

Support pool: ⚡

Notes & Amplifiers:

RESILIENCE

Energy points: ⚡

Power die:

Permanent bonus:

Death points: ⚡

HERO'S NOTES

HERO'S PATH

LEVEL 1:

LEVEL 1 PERK:

Permanent Bonus

OR:

Extra Attack Amp

LEVEL 2:

Skill Upgrade

Extra Attack Amp

LEVEL 3:

LEVEL 3 PERK:

Skill Upgrade
Permanent Bonus
Extra Attack Amp

OR:

LEVEL 4:

Skill Upgrade

Permanent Bonus

Extra Attack Amp

LEVEL 5:

LEVEL 5 PERK:

Skill Upgrade
Permanent Bonus
Extra Attack Amp
New Power

OR:

LEVEL 6:

Skill Upgrade

Permanent Bonus

Extra Attack Amp

LEVEL 7:

LEVEL 7 PERK:

Skill Upgrade
Permanent Bonus
Extra Attack Amp

OR:

LEVEL 8:

Skill Upgrade

Extra Attack Amp

LEVEL 9:

Skill Upgrade

Permanent Bonus

Extra Attack Amp

LEVEL 10:

LEVEL 10 PERK:

Skill Upgrade

OR:

New Power

ULTIMATE

PLAYER NAME: